

St. Paul Municipal Athletics 2011-2012
18U Boys Basketball Rules

Minnesota State High School League Rules governing basketball will apply with the following exceptions:

TIME The game will consist of two- 20 minute running time halves, with stop time the last two minutes of each half.

TIME-OUTS Each team will have 2 time-outs per half with NO carry-over. They may be called by a player or coach.

OVERTIME If a game is tied at the end of regulation, ONE 2-minute stop-time overtime period will be played. Each team will have ONE time-out during the overtime. Games tied at the end of the overtime period will remain ties for the standings.

COACHES BOX Coaches may stand/walk IN the coach's box the entire game if they wish. IF a coach is assessed one direct or two indirect technical fouls, he/she is confined to the bench for the remainder of the game. Only 2 coaches and one score keeper are allowed on the bench. Only one coach is allowed to stand and address the team. The score keeper can not act as a coach.

NOTE - A coach who is assessed two direct, or three indirect technical fouls will be ejected from the game.

EJECTIONS **REGULAR SEASON – High School Rule.**
Municipal Athletics reserves the right to impose additional consequences as warranted.

PLAYOFFS – Any player, coach, or other person that has been ejected during a game will not be allowed to participate for the remainder of the playoffs. Municipal Athletics reserves the right to impose additional consequences as warranted.

DUNKING – No Dunking before, during, or after the game. Player ejection is AUTOMATIC and will result in a 1 game suspension. If a backboard is broken from someone dunking, that person and team will be responsible for damages incurred and will be suspended until resolved.